Technical Electives for BSEE

Group I: Electrical Engineering Technical Electives: An Electrical Engineering student is required to take three courses from **Group I**.

| Course No. | Course Title | Cr | Pre- and Co-requisites |
|------------|---|----|--------------------------------------|
| ECE 30300 | Engineering Software Design | 3 | ECE 22900 |
| ECE 32400 | Intro to Energy Systems | 3 | P: ECE25500, PHYS 25100 C: ECE 20800 |
| ECE 47800 | Robotics and Automation | 3 | ECE 36200, ME 25300, ECE 22900, MA |
| | | | 36300 |
| ECE 46500 | Embedded Microprocessors | 3 | P: ECE 36200 |
| ECE 47400 | Introduction to RF Circuit Design | 3 | P: PHYS 25100, ECE 25500 |
| ECE 48300 | Digital Control Systems Analysis and Design | 3 | P: ECE 30100 or ME 33300 |
| ECE 54700 | Introduction to Computer Comm. Network | 3 | P: ECE 30200 |

All Electrical Engineering Technical Electives have design content. ECE 49500 can be counted as a Group I technical elective upon the approval by the EE curriculum committee. Other ECE 5xx courses may be included in this group upon the approval by the EE curriculum committee. A course cannot be counted toward both an undergraduate degree and a graduate degree.

Group II: Other Technical Electives: An Electrical Engineering student is required to take two courses from **Group II.**

| Course No. | Course Title | Cr | Pre- and Co-requisites |
|-----------------------------|--|----|--|
| ECE 29300 | Measurements and Instrumentation | 2 | P: ECE 20100, COM 11400, ENGL 13100 |
| ECE 35800 | Introduction to VHDL | 3 | P: ECE 27000, ECE 22900 |
| ECE 36800 | Data Structures | 3 | P: ECE 22900 |
| ECE 43700 | Computer Design and Prototyping | 4 | P: ECE 35800, ECE 36200 |
| ECE 48500 | Embedded Real-Time Operating Sys. | 4 | P: ECE 36200, MA 17500 or 27500, C: ECE 36800 |
| SE 52000* or SE 54000* | Engineering Economics or System Architecture | 3 | P: Senior or graduate standing |
| SE 53000** or SE 55000** | Engineering Management or Advanced Manufacturing Systems & Processes | 3 | P: Senior or graduate standing |
| CS 32100 | Computer Graphics | 3 | P: CS Department approval |
| CS 36000 | Software Engineering | 4 | P: CS Department approval |
| MA 17500*** | Introductory Discrete Math | 3 | P: MA 16500 or MA 15300 and CS 16000; or MA 15300 and EET 26400 with grade of C or better in each course |
| MA 27500*** | Intermediate Discrete Math | 3 | P: MA 26100 |
| MA 41700+ | Mathematical Programming | 3 | P: MA 26100 or MA 26300, and one of: MA 26200, MA 35100, or MA 51100 with grade of C- or better |
| PHYS 32200 | Optics | 3 | P: PHYS 25100 |
| PHYS 32500 | Scientific Computing | 3 | P:PHYS24100 or 25100 or 26100 |
| PHYS 34200 | Modern Physics | 3 | P: PHYS 25100 |

^{*}Either SE 52000 or SE 54000, but not both, can be used as a Group II technical elective.

A student with a major in Electrical Engineering can earn a minor in Physics by taking some extra Physics course work. Please contact Physics department directly.

Revised: November 26, 2018, effective fall 2019.

^{**} Either SE 53000 or SE 55000, but not both, can be used as a Group II technical elective.

^{***} Either MA 17500 or MA 27500, but not both, can be used as a Group II technical elective course.

⁺Any 500 level math course can replace MA 41700 when this course is not offered.

⁺⁺ECE 49600, ECE 49700, and ECE 49800 can be counted as Group II technical electives, with the maximum of 3 credit hours each, upon the approval by the EE curriculum committee. A student with a major in Electrical Engineering who takes either MA 17500/27500 or MA 41700 can earn a minor in Mathematics.