Computer Engineering Technical Electives

Group 1*

| Course # | Course Name | Cr | Pre- and Co-requisites |
|-----------|--|----|--------------------------|
| ECE 42800 | Modern Communication Systems | 3 | P: ECE 30100, ECE 30200 |
| ECE 54700 | Intro to Computer Communication Networks | 3 | P: ECE 30200 |
| ECE 56700 | FPGA Designs for Signal Processing | 3 | P: ECE 35800, ECE 30100 |
| CS 32100 | Computer Graphics | 3 | CS 26000 or ECE 36800 |
| CS 36000 | Software Engineering | 4 | CS Department approval |
| CS 36400 | Intro to Database Systems | 3 | P: CS 26000 or ECE 36800 |
| CS 38400 | Numerical Analysis | 3 | CS Department approval |

^{*} ECE 49500 or other ECE 5XX00 courses in Computer Engineering area can be included in group 1 technical elective with the approval of Computer Engineering Curriculum Committee. Once a course is approved, a student can take it as a regular technical elective with the approval of the advisor.

Group 2*

| Course# | Course Name | \mathbf{Cr} | Pre- and Co-requisites |
|------------|---|---------------|---|
| ECE 31100 | Electric and Magnetic Fields | 3 | P: MA 36300, PHYS 25100 |
| ECE 31300 | Energy Conversion Lab | 1 | C: ECE 32400 |
| ECE 32400 | Introduction to Energy Systems | 3 | P: PHYS 25100, ECE 25500 C: ECE 20800 |
| ECE 33300 | Automatic Control Systems | 3 | P: ECE 30100, ME 25300 |
| ECE 43600 | Digital Signal Processing | 3 | P: ECE 30100 |
| ECE 48300 | Digital Control Systems – Analysis and Design | 3 | P: ECE 30100 |
| ECE 49600 | Computer Engineering Projects** | 3(max) | Department approval |
| ECE 49700 | Research in Computer Engineering I** | 3 | P: honors classification |
| ECE 49800 | Research in Computer Engineering II** | 3 | P: ECE 49700 and honors classification |
| ECE 53800 | Digital Signal Processing I | 3 | P: ECE 43600, ECE 30200 |
| SE 51000 | System Engineering*** | 3 | senior or graduate standing |
| SE 52000 | Engineering Economics | 3 | senior or graduate standing |
| SE 53000 | Engineering Management*** | 3 | senior or graduate standing |
| SE 55000 | Advanced Manufacturing Systems and Processes | 3 | senior or graduate standing |
| MA 41700 | Mathematical Programming | 3 | P: MA 26100 or MA 26300 and one of MA 26200, MA 35100, or MA 5110 with grade of C- or better |
| MA 41800 | Computations Laboratory for MA 41700 | 1 | P: CS 16000 or CS 11400 C: MA 41700 |
| ME 25300 | An Introduction to Mechanics | 2 | P: MA 26100, PHYS 15200 |
| PHYS 32200 | Optics | 3 | P: PHYS 25100 |
| PHYS 34200 | Modern Physics | 3 | P: PHYS 25100 |
| PHYS 34500 | Optics Laboratory I | 1 | C: PHYS 32200 |
| PHYS 55000 | Introduction to Quantum Mechanics | 3 | P: PHYS 34200 |

^{*} Other 5xx-level courses offered by ECE, math, computer science, or physics departments may be taken by the student in Group 2 technical electives with the approval of the advisor.

Note: A course cannot be counted towards both an undergraduate degree and a graduate degree, with the exception of the students enrolled in the 5 Year BS/MSE Combined Degree Program (For more information, visit the ECE Department website).

Computer Engineering majors can easily earn a minor in Computer Science, Math or Physics. For more information, visit the ECE Department website, or consult the department websites for the minor you are interested in.

^{**} ECE 49600/49700/49800 requires approval of the CMPE curriculum committee.

^{***} Due to topic overlapping between SE 51000 and SE 53000, students can take either SE 51000 or SE 53000, but not both as their technical electives.